



TO: Honorable Mayor and Members

Fort Lauderdale City Commission

FROM: Lee Feldman, City Manager

DATE: December 6, 2016

TITLE: Motion Accepting FY2016 Edward Byrne Justice Assistance Grant – Local

Solicitation - \$103,876.42

Recommendation

It is recommended that the City Commission approve the acceptance of a grant and the accompanying Memorandum of Understanding from the FY2016 Edward Byrne Justice Assistance Grant – Local Solicitation.

Background

The City has been awarded a grant in the amount of \$103,876.42 from the U.S. Department of Justice under the Edward Byrne Memorial Justice Assistance Grant (Byrne/JAG) Local Solicitation Program. The State receives these funds from the Department of Justice and then passes these funds to units of local government. The Broward Sheriff's Office (BSO) manages the allocations for all cities in Broward County. Justice Assistance Grant funding can be used for any local law enforcement initiative, and the City is permitted to use its discretion in deciding which projects to fund.

The Fort Lauderdale Police Department is eligible to receive \$111,972.00 in Byrne/JAG funding, less a 7.23% administrative fee of \$8,095.58 imposed by BSO, for a total actual award of \$103,876.42. The Police Department has allocated this JAG funding to support the enforcement and investigative functions by purchasing digital surveillance and detection systems as well as a community outreach project. This is an advance funding grant that will earn interest once the grant award is received. It is estimated that approximately \$500 in interest will be earned during the grant cycle. The grant period is October 1, 2015 through September 30, 2019.

Resource Impact

There is a positive fiscal impact to the City in the amount of \$103,876.42, contingent upon the approval and appropriation of the consolidated budget amendment 16-1329. Matching funds are not required.

Funds available as of Novemer 15, 2016								
ACCOUNT NUMBER	INDEX NAME (Program)	CHARACTER	AMENDED	AMOUNT				
		CODE/ SUB-	BUDGET	RECEIVED	AMOUNT			
		OBJECT NAME	(Character)	(Character)				
		Intergovernmental						
	Byrne Memorial	Revenue / DOJ pass						
	Justice Assistance	thru Broward Sheriff						
129-GLLEBG18-C213	2016	Office		\$0.00	\$103,876.42			
	Byrne Memorial	Misc Revenue/						
	Justice Assistance	Earned Pooled						
129-GLLEBG18-N103	2016	Investment		\$0.00	\$500.00			
			APPROPRIATION TOTAL →		\$104,376.42			

ACCOUNT NUMBER	INDEX NAME (Program)	CHARACTER CODE/ SUB- OBJECT NAME	AMENDED BUDGET (Character)	AVAILABLE BALANCE (Character)	AMOUNT
	Byrne Memorial	Service - Materials/			
	Justice Assistance	Office Equip			
129-GLLEBG18-3925	2015	<\$5,000		\$0.00	\$35,000.00
	Byrne Memorial	Service - Materials/			
	Justice Assistance	Safety & Training			
129-GLLEBG18-3937	2015	Materials		\$0.00	\$12,780.42
	Byrne Memorial	Service - Materials/			
	Justice Assistance	Tools & Equip			
129-GLLEBG18-3946	2015	<\$5,000		\$0.00	\$49,096.00
	Byrne Memorial	Non-Operating			
	Justice Assistance	Expenses / Interest			
129-GLLEBG17-5625	2015	on Deposit		\$0.00	\$500.00
	Byrne Memorial				
	Justice Assistance	Capital Outlay/			
129-GLLEBG18-6416	2015	Vehicles		\$0.00	\$7,000.00
	·		APPROPRIATION TOTAL \rightarrow		\$104,376.42

Strategic Connections

This item is a Commission Annual Action Plan priority, included within the Policy Agenda, advancing the Crime Reduction Strategy and Action Plan.

This time is a *Press Play Fort Lauderdale Strategic Plan 2018* initiative, included within the Public Safety Cylinders of Excellence, specifically advancing:

- Goal 9: Be the safest urban coastal City in South Florida through preventative and responsive police and fire protection.
- Objective 1: Prevent and solve crime in all neighborhoods.

This item advances the Fast Forward Fort Lauderdale 2035 Vision Plan: We Are Community.

Attachment

Exhibit 1 – 2016 Edward Byrne/JAG Local Solicitation Grant Memorandum of Understanding

Prepared By: <u>Dayna L. Bhaggan, Public Safety Grants Manager</u>

Department Director: Franklin C. Adderley, Chief of Police