

RESOLUTION NO. 23-21

A RESOLUTION OF THE CITY COMMISSION OF THE CITY OF FORT LAUDERDALE, FLORIDA, APPROVING A CITY OF FORT LAUDERDALE FY 2023 NOT FOR PROFIT CONTRIBUTION AGREEMENT WITH FLORIDA PANTHERS FOUNDATION, INC.; AUTHORIZING EXECUTION OF THE NOT FOR PROFIT CONTRIBUTION AGREEMENT; AND PROVIDING FOR SEVERABILITY AND AN EFFECTIVE DATE.

WHEREAS, the mission of Florida Panthers Foundation, Inc. "is to provide educational athletic recreational opportunities for youth and to provide relief of the poor and underprivileged"; and

WHEREAS, the Florida Panthers Foundation, Inc. will host several free events for the general public to encourage exercise and healthy living, to promote good stewardship of the environmental and other recreational activities to benefit the community which activities and events will serve a legitimate public and municipal purpose;

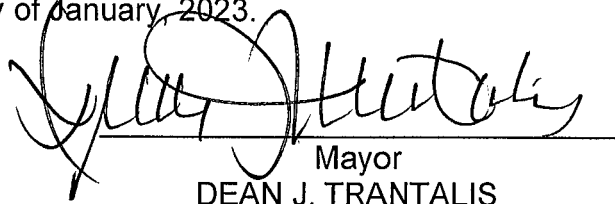
NOW, THEREFORE, BE IT RESOLVED BY THE CITY COMMISSION OF THE CITY OF FORT LAUDERDALE, FLORIDA:

SECTION 1. The City Commission of the City of Fort Lauderdale, Florida, hereby approves a City of Fort Lauderdale FY 2023 Not for Profit Contribution Agreement with Florida Panthers Foundation, Inc., ("Contribution Agreement"), in substantially the form attached to City Commission Agenda Memorandum #23-0173 and authorizes and delegates authority to the City Manager to execute the Contribution Agreement.

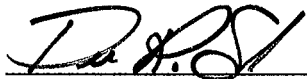
SECTION 2. That if any clause, section, or other part of this Resolution shall be held invalid or unconstitutional by any court of competent jurisdiction, the remainder of this Resolution shall not be affected thereby, but shall remain in full force and effect.

SECTION 3. That this Resolution shall be in full force and effect upon its adoption.

ADOPTED this 24th day of January, 2023.


Mayor
DEAN J. TRANTALIS

ATTEST:



City Clerk
DAVID R. SOLOMAN

APPROVED AS TO FORM:



Interim City Attorney
D'WAYNE M. SPENCE

Dean J. Trantalis Yea

John C. Herbst Yea

Steven Glassman Yea

Pamela Beasley-Pittman Yea

Warren Sturman Yea