

RESOLUTION NO. 14-

A RESOLUTION OF THE CITY COMMISSION OF THE CITY OF FORT LAUDERDALE, FLORIDA, PURSUANT TO SECTION 4.01 (c) OF THE CHARTER OF THE CITY OF FORT LAUDERDALE, FLORIDA, AUTHORIZING KIRK W. BUFFINGTON, DIRECTOR OF FINANCE, AND LINDA LOGAN-SHORT, DEPUTY DIRECTOR OF FINANCE, TO SIGN CHECKS FOR THE PAYMENT OF MONEY BY THE CITY OF FORT LAUDERDALE, PRESCRIBING THAT SUCH EMPLOYEES SHALL BE UNDER FIDELITY BOND IN THE AMOUNT OF \$500,000, RESCINDING RESOLUTION NO. 12-103 AND ANY OTHER RESOLUTION OR PART OF ANY RESOLUTION IN CONFLICT HEREWITH, AND PROVIDING FOR AN EFFECTIVE DATE.

WHEREAS, Section 4.01(c) of the Charter of the City of Fort Lauderdale, Florida, provides that “[a]ll checks for the payment of money by the municipality shall be signed by the director of finance or by the holder of such other position as is authorized by resolution of the city commission,”

NOW, THEREFORE, BE IT RESOLVED BY THE CITY COMMISSION OF THE CITY OF FORT LAUDERDALE, FLORIDA:

SECTION 1. That pursuant to Section 4.01(c) of the Charter of the City of Fort Lauderdale, Florida, Kirk W. Buffington, Director of Finance, and Linda Logan-Short, Deputy Director of Finance, are hereby authorized individually to sign checks for the payment of money by the City of Fort Lauderdale.

SECTION 2. That pursuant to Section 4.01(c) of the Charter of the City of Fort Lauderdale, Florida, the employees who are authorized in Section 1 of this Resolution to sign checks for the payment of money by the City of Fort Lauderdale shall be under fidelity bond in the amount of \$500,000.

SECTION 3. That Resolution No. 12-103 of the City Commission of the City of Fort Lauderdale, Florida, and any other resolution or part of any resolution in conflict herewith, be and the same are hereby rescinded.

SECTION 4. That this Resolution shall become effective immediately upon its adoption.

ADOPTED this the ____ day of _____, 2014.

Mayor
JOHN P. "JACK" SEILER

ATTEST:

City Clerk
JONDA K. JOSEPH

L:\PGB\Finance\Signatory Resolution - CAM 14-0276.doc